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This Program Book is Dedicated to the Memory of Kirk Douglas Thompson by the Entire Staff of Liberty Con. A Man is Measured by the Mark The Leaves on this World. Kirk's Mark was the Love of His Family, His Friends, and His Country. Kirk was a True Friend and He will be Missed by All.

Rest in Peace, Friend.



Welcome to a new experience in Science Fiction Conventions, or to an old experience, depending on how you look at it. That is the way I started the introduction to last year's convention and it seems even more appropriate this year. Last year, 410 happy attendees proved that we were on the right track in offering you a little bit of the old along with a little bit of the new. Why change a good thing?

Let me start out by telling you some of the new events that we have planned for your enjoyment. Our Dance Master, Jeff Stringer, has promised that the dancing this year will be among your most enjoyable memories of LIBERTYCON. Always looking for something new, he introduced the music videos last year; this year, he has added whole lot more.

Another new element of LIBERTYCON is the B-Movie Channel that will be playing in the consuite, and that "B" stands for BADI Our Dance Master put on another hat and has searched all year to find the best of the worst movies, commercials and shorts for your entertainment while you are relaxing in the consuite.

Those of you who were here last year will probably be confused for awhile by not finding the Art Show, the Game Room, and the Video Room in their old locations. Surprisel You will find them all in the new Dungeon of LIBERTYCON.

The Dungeon is located one floor below the Lobby on Floor A of the Hotel. The Georgia and Alabama rooms will be used for alternate programming. The Tennessee room will be set aside for special costume-oriented programming all day Saturday.

Take a trip down to our Dungeon and visit our Art Treasures Room that is guarded by our Chief Ogre, Eric and his trusted companion and Dragon, Suzie. Eric has decreed that only original art will be hung in the Art Show and that all prints will be exiled to the new Print Shop. Last year, the artist's workshop went over so well that Eric the Ogre is making them do it again! So stop by the Alabama Room on Saturday to pick up a tip or two from some of the most promising artists in the South!

Our Game Master, Rich Garber, is planning to run at least four different tournaments for your gaming enjoyment. We have one large room for the gamers at large, and two for the tournament games. The large hall in front is the Game Room Annex for any over flow. Nearby, is the new Card Sharks Pool, run by Mark Paulk.

LIBERTYCON is pledged to experiment with the unusual in order to give the fans one of their most enjoyable weekends of the year. Well, our Kobold Master of Video, Mike Townsend, who is guarding the Video Vault, refused

to be outdone this year. The theme of the Video Programing this year is High Adventure. So, do not expect your normal video fair this year. As I implied before, expect a difference at LIBERTYCON.

The one big complaint that I got last year from the folks who attended the science programming was that we did not include a lunch break in the schedule. All I can say about this is, "Suffer Suckers, we are doing it to you again this year!" Our Master of Science, Blake Powers, is a sadist at heart. Blake has even scheduled additional science programming for



Friday night and during the day on Sunday for your torture.

Our Master of Programming, Klon Newell is offering even more interesting and varied programming to compete with Blake. I refuse to get in the middle of this fight of the programmers, all I would suggest is that you carefully check out the schedule and decide what you want to see. I'm sorry, but LIBERTYCON does not offer cloning services so that you can be in two places at once.

Last year's Roaring Twenties
Theme Banquet went over so well,
we decided to do it again, but with
a twist. Our Mistress of the
Banquet, Davette Shands, has
decreed that the theme for this
year's banquet will be Greek
Mythology. It should be a ball.
Just one thing about the banquet,
no one had better dare snicker
when they see me in a togal My
honor guard will be watching.

One of my favorite events at any convention is the Masquerade and our Mistresses of the Masque, Maurine Dorris and Susan Stringer, have assured me that the LIBERTY-CON Masquerade will be an event to remember! This year, we have a full set of beautiful trophies from Brannon's of Knoxville. One note here to the costumers, gophers will be on hand to assist you behind the scenes so that you can have a more enjoyable masquerade.

This year at LIBERTYCON, we are resuming one of the finest traditions of Southern Costuming, the Hall Costume Contest. Since many good costumers do not wish to enter the Masquerade, we believe that this contest will be appreciated. There will be two Secret Judges, one for the males and one for the females. Just look for the two people wearing the Secret Judges's Buttons. One hint here, they can be bribed!

Also, don't forget to take a trip by our Huckster Room to shop for a few goodies. The thing that I really took notice of last year was that we didn't have enough book dealers in the Huckster Room. Our Mistress of Hucksters, Tish Groller, searched high and low for the proper people to handle this problem. Between Bill Bricke, Joe Fleishmann, Dick Spelman, Jon Cursoe, and Herb McCullah, I don't think there will be any more trouble.

Last year, LIBERTYCON supported the Muscular Dystrophy Association with three different fund raising events. Guess what, They're Back! Once again, your name badge can be calligraphied for a \$1 donation to MDA. Our Artist's Charity Auction will be held Saturday night before the normal auction and the Charity Fun Auction will be held during the intermission of the Masquerade. Be generous with your bids!

Like I said last year, LIBERTYCON is a convention that has been planned by fans, financed by fans, and is being put on by fans, for fans. This is your convention and we want to know what we can do to improve it next year. To help improve the convention for next year, please attend the closing ceremonies entitled, "Let's Bitch at Uncle Timmy!" Give us your input to make LIBERTYCON 3 better than I think LIBERTYCON 2 will be!

One last thing, if you need to find me at the convention, just check in the bar. I will be there with Jabe and the boys (and girls) sucking down some Jack Daniels!





ROGER MacBRIDE ALLEN

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A fire breaks out in a scientific base amid the frozen volcanic rubble of northern Iceland. Politicians from Earth and the other Settlement Worlds threaten each other across the conference table. And a geologist seeking nothing more controversial than the answer to an old puzzle finds himself caught in a battle for Earth's very survival.

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Our Literary Guest of Honor,
Gordon R. Dickson, is one of the
most talented Science Fiction
writers of our day. His works run
the gamat from the Dorsai, the
ultimate SF warriors, to the Hoka,
the loveable teddy bear aliens. We
asked Mr. Dickson his opinions on
SF, writing and conventions. Here
are his answers.

I don't like anything about writing "the most" or "the least." Rather, it is the case with me that I have no choice. Quite literally, I knew that I was going to be a writer when I was about five years old. Being lucky enough to have a very literate and encouraging mother, I was never disuaded of the intention. It literally never occured to me to be anything else. I started writing "novels" when I was not yet ten years old, filling notebooks with stories to amuse myself. I think my first actual sale was a piece of poetry when I was about thirteen. So, I guess I'd say that what I like "the most" about writing is simply that it lets me be myself, more than any other possible career could have.

And what do I like "the least"?
After long thought spent looking
for anything I disliked at all, I'll
come down to enforced loneliness.
I enjoy being with people, but I
can't write unless I stick close to
home with my nose to the grindstone. I concentrate so intensely
when I work, that I don't notice
much of what goes on around me.

I can only concentrate like that when there are as few distractions about me as possible.

I really don't remember the first fantasy I read. You have to understand that I was read to a lot by my mother when I was small; and I think my first fantasy came in that..."The Song of Hiawatha," for one; and stories about the wendigoes. My mother has been a strong influence in my writing, along with Richard McKenna.

If someone had never read any of my books, the ones I would recommend to them would be first,

Soldier. Ask Not and then Dorsail I believe that my most memorable character would be a tie between Donal Graeme and Tam Olyn. However, if I could be any charactor out of any book, it would be Merlin from the Idylls of the King.

What I like the most about SF is the openness, the freedom it gives to the readers and, most of all, to the writers. That freedom to move and work and think always engenders in me a great optimism. I guess the thing I like least, would only be the fact that it is relatively unpopular. Since my work is in the genre, that means that the larger portion of the reading public will not see it.

In Fantasy, the rules are off; it's a place for romps, and that makes it fun. However, in Fantasy worlds, where there are no borders, no

limits. There is less to measure the characters against. Because reality intrudes less, there is less true meaning.

SF and Fantasy isn't going in any one particular direction just now, that I can see. As has always been the case, they both had many cross currents flowing, branching out in all directions, other than the prosaic answer about "less about hard science and more about people relationships." I would like to see it go any way the writers feel like choosing for themselves.

I got started in Fandom because it gave me new friends, who in turn



and emotional stimulation. Simply put, when I found people who liked the same things I did, I finally was able to have friends. You see, I was pushed ahead several grades in school (They used to do that with bright kids), so I found myself accepted at the University of Minnesota at fifteen. Being of such an age difference with most of my peers, I ended up being pretty lonely.

What I like most about conventions is simply being able to talk quietly with a person or two or three, possibly for hours, about anything under the sun, or on particular subjects. I like to find experts in some field and pick their brains, meanwhile enjoying the lively interchange and getting to know someone new. The only thing I don't like is the terrible amount of time they keep me away from my work.

If I could pick any three people out of time to be guests with at a convention, they would be Albert Einstein, Winston Churchill, and Sir John Hawkwood. I think my most memorable convention was in Denver, when Joe Haldeman told me to put my jacket back on and come get my second Hugo of the evening.

My advice to beginning writers is that they should simply read a lot; then just sit down and write and write and write. Write the story you'd like to be reading. Our Artist Guests of Honor, Ron and Val Lakey Lindahn, have been enhancing our enjoyment of Science Fiction and Fantasy for years. Their art work and illustrations have brought many stories to life in various magazines and have brightened many a convention Art Show. These are their answers to our query.

We don't actually consider ourselves to be artists, we are illustrators. The difference being that our function is to visualize and bring to life other peoples (writers) ideas. A major part of our job consists of problem solving. We decide how to best communicate the feeling of a story, attract attention to the book or movie, determine the strongest elements and the most effective techniques to produce a visual story.

Another favorite aspect of life as an illustrator is the fact that we actually get paid to play. First we are paid to read wonderful stories, then for building models, props, and costumes, and finally to bring our creations to life. All of which we would continue to do for fun anyway. Our least favorite things are stories with no strong visual scenes, art directors who aren't familiar with the stories they assign, the old "the check is in the mail" routine, aliens with three eyes, gritty paints and paint in the coffee cup.

Fantasy is great after years of pressure to get in step with the real world and get serious. It's a relief to play in the realms that we have always inwardly felt were just around the next corner. Without the traditional constraints on what is and is not possible we are free to explore alternate realities often discovering, along the way, our real selves. The only problem is the worlds and creatures that some create don't resonate any familiar feelings in us, there are some things even we can't accept.

Currently, we see SF/Fantasy art moving around in circles. In the distant future we may see (or hear) talking book covers screaming for attention, animated microprocessor powered covers, super deluxe triple embossed multifoiled pop-up holographic covers that actually reach out and grab you as you walk by the book rack. There may even be a few that are still rendered, just for us old timers. We would like to see it moving toward just plain good visual storytelling. What more could anyone ask?

We enjoy conventions because it gives us the opportunity to meet writers, other illustrators and especially readers. Working as we do in a small community in the remote mountains, it is a treat for us to get some occasional feedback. Sometimes months pass and we don't know if anyone has actually seen our work.



When asked to pick any three people out of all time to be guests with at a convention, Val chose Joan of Arc, Amelia Earhart and H. G. Wells, but wanted a few more. Ron selected Einstein, Nostradamus and Samuel Clemens because he suspects that they all knew more than they told us.

According to our guests, Val's most memorable moment at a convention was roller skating under the E1 at the Chicago Worldcon. Ron's was the first time someone came up to him and told him they had actually seen and enjoyed an illustration he had done for Asimov's.

Val quips that her father, a graphic artist, "would chain me to a drawing board for punishment as a small child. Being a rotten child I quickly became proficient. My mother, an avid reader of SF magazines richly illustrated by Kelly Freas and Virgil Finley,

seemed only to notice me when I showed her one of my drawings of an alien spaceship. Thus my fate was sealed at a very early age."

Ron explains, "I got started in art sketching in High School class-rooms, to help pass the long boring hours. Never having any formal training in art I eventually took up the camera and spent many years as a professional photographer/filmmaker. After meeting Val and learning basic illustration techniques, I fell in love with the many expanded possibilities for visual communication that this medium offered and I became addicted."

Ron and Val's advice for beginning artist is to first get a job! You will need to eat while honing your craft. Second, draw every day. There is no substitute for experience and you can't get it in classes or from books. Third, study the masters. Try to imagine what they must have been thinking and feeling when they produced their art. Learn how they approached their subjects and what techniques they employed. Finally, observe. Try different things, go different places, get real world experiences. In order to effectively tell a visual story one must call upon personal experience and the only way to get that experience is to go out and live a little. Seek out and talk to those who are currently producing the type of work you are interested in doing.

Our Master of Ceremonies, Wilson "Bob" Tucker is a member of First Fandom. An institution at LIBERTY-Con, Tucker will be our MC as long as he wishes. Here is how Tucker answered our questions.

The best thing about being an author is holding the published book in my hand, seeing my name on the cover, and seeing my gloriously-writ words on the inside. Even the typos and editorial changes are magnificent. The only thing I really don't like is having to appear at local libraries and writers' club meetings and pontificate on "How To Write." They expect me to be an expert on current politics and world affairs. A writer don't know nothing about politics and world affairs.

I seldom if ever read fantasy. According to the reviews and word- of-mouth (in fanzines) the modern day fantasies all follow the same three plots. What I like about Science Fiction is good character studies, whether the plots be time travel, space travel, or thudand-blunder. I like good humans moving the story along. Cardboard characters and jerky plots, compounded by lack of research and rip-it-off-and-run prose, are most annoying. The best part of SF/ Fantasy is ability and foresight of the writers to write about things to come. I don't expect accurate predictions but I do expect reasonable glimpses of the future on this or other worlds.

Unfortunately, I see SF/Fantasy moving steadily downhill as more and more trash is being published for a quick buck. Of course, I would like to see it moving uphill with less books per year and higher (much higher) quality.

My most memorable convention? It had to be the New Orleans Worldcon of 1951. I met Lee Hoffman for the first time and discovered that the famous "male" fan was really a woman. I recovered my towel, covered my embarrassment and went back into the bathroom.

If I could pick any three people out of all time to be guests with at a convention, it would be H. G. Wells, Jules Verne and Claude Degler.

The best thing about going to conventions is THE PEOPLE! The never ending conversations, the all night parties, the reunion with good old friends, the opportunity to listen to a fan or a pro I've never before met, the eternal search for a refreshing panel that discusses something new, but above all, THE PEOPLE THERE. People are great fun.

However, I dislike people who shout at me when normal speaking tones are enough. I dislike people who try to monopolize my time when there are a dozen others I want to talk to. I dislike costumers who accuse me afterward, when

they fail to win an award in the costume contest (they fail to realize that I am only one judge out of five.) I dislike women who tell me "If you play your cards right, I'll give you what you want." (They fail to realize I don't want it at all.)

I got started in fandom in 1931 after reading the "Brass Tacks" section in Astounding Stories. Some New York and New Jersey fans asked for pen pals, and I answered their letters. From there I went on to fanzines, and from there I went on to conventions. My first fanzine was published in 1932. I attended my first convention in Philadelphia in 1939. In December this year the Philadelphia fan club is inviting me back to speak at their annual dinner. Forty-nine years---that's not too many.

The lechery came later. Some unknown woman at some unknown convention invited me to her room to see the view. I thought she meant to look out of the window. I was rather green at

the time. My advise for anyone who wants to get started in leching is this: If you are invited to a room by a person of the opposite sex, go. Don't ask the person to open the shades on the window. Don't forget to chain the door and hang a sign on the outside.

People sometimes ask how the Tucker Room Key award got started. I have to plead a poor memory. As best I recall, it was at an early Chattacon when Tola came on stage dressed in a scanty costume. The costume was covered with large buttons having blue ribbons attached. I jumped on stage to hug her and she gave me a button which read "Chattacon Billboard." In turn, I gave her my room key. It seemed like a good idea at the time. I am not the father of her children.

Editor's Note: Tola amends that it was Kubla Khan 7. As far as the sire to her children, Tola only remarked "We-e-ell", and her husband Eric gave no comment.





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CUSTOM LOGOS AND ARTWORK

Time	Ballroom A	Baliroom B	Georgia Room
7:00 PM	The Mark Maxwell	"August 1990"	"Widow's Walk"
70.50	Slide Show with	A Reading by	A Reading by
	Mark Maxwell	Blake Powers	Wendy Webb
8:00 PM	**Opening Ceremonies	To dear your or the same and the same and	"Sigma Pabonis"
The second	Gorden R. Dickson	Soviet Space	A Reading by
	Ron & Val Lindahn	& Technology	DESCRIPTION OF THE PERSON OF T
-	MC: Bob Tucker	A PROPERTY AND	John Maddox Roberts
9:00 PM	Tales of the Horseclans	A Presentation by	The Webb Family SF
****	with	The Part of State and Stat	Thriller, & Horror Hour
	bus Western	Charles P. Vick	Sharon, Wendy &
1.00	Robert Adams	AND MINISTERS IN N	Bryan Webb
10:00 PM	Dance	Dance	Close Programing
Until			CLOSED
???	Af Atoryses vitt	described the	of to washing the DD
	Dance Master:	Jeff Stringer	

** An Open Autograph Session will follow Opening Ceremonies in:

**** Computer War Stories with

Mark Paulk

Ballroom A Tennessee Room

The Main Lobby

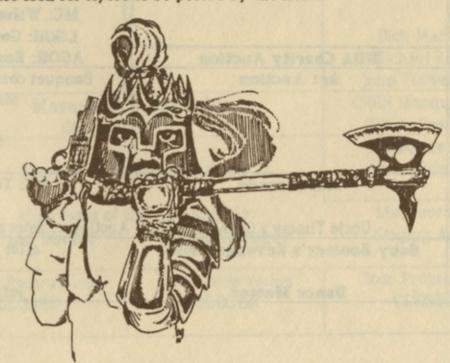
Autograph Sessions will be held throughout the Convention in:
Please See Schedule posted in Lobby

Dungeon Level

Gaming will be conducted throughout the Convention in: Videos will be running throughout the Convention in: Games of Death Arena Video Vault

Room Parties are to be held on the Second through the Forth Floors
Please look for flyers to be posted by the Hosts.

Editor
Susan Stringer
Paste-ups
Tim Bolgeo
Susan Stringer
Artists
Kurt Cagle
Mark Fults
Bryan Gibson
Andy Price



Time	Bailroom A	Ballroom B
10:00 AM	Exercial Services	49RAMBIG
11:00 AM	European & Chinese Space Programs A Presentation by Charles P. Vick	The Ten Greatest Fantasy Books Panel / Moderator: Brad Strickland
12 Noon	Introduction to Rocket Propulsion A Presentation by Blake Powers	What Mark Goes Where? Panel / Moderator: Kevin Ward
1:00 PM	New Technology of Entertainment (Batteries Not Included), Presentation by Walt Baric	NASA Program A Presentation by John Welzyn
2:00 PM	History of Space Exploration A Presentation by Dave Dooling	An Interview with Gordon R. Dickson by Gerald W. Page
3:00 PM	Future Space Exploration Panel / Moderator:	The Ron & Val Show A Presentation by
	Dave Dooling	Ron & Val Lakey Lindahn
4:00 PM	Robotics Elaine Hinman	Close Programing CLOSED
5:00 PM	Close Programing	Close Programming-Set up for Banque
5:30 PM	CLOSED	Banquet Opens for Seating
6:00 PM	Instruction of the Porth Riskle Co. to no goster by the liquid.	Start Serving "Greek Mythology" Theme Banque
7:00 PM		MC: Wilson "Bob" Tucker LGOH: Gordon R. Dickson
8:00 PM	MDA Charity Auction	AGOH: Ron & Val Lindahn
8:30 PM	Art Auction	Banquet complete. Clean up for Masquerade
9:00 PM		CLOSED
10:00 PM		MC: Timothy Zahn
Midnight?	Uncle Timmy's Olde Time "Fun" Baby Boomer's Revenge Dance	after Masquerade
Midnight?	Dance Master	Jeff Stringer

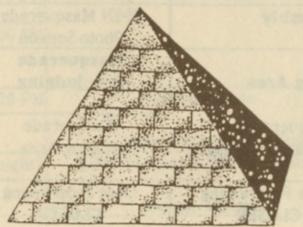
Time	Alabama	Georgia	Tennessee
10.00 435	Room	Room	Room
10:00 AM	Artist Workshop	A STATE OF THE PARTY OF THE PAR	Costuming Workshop
	Ministra Palatin		Theatrical Make-up
1100 111	Miniature Painting	The Desid Channel	Stewart Aiken
11:UU AM	"Tish & the Little Ones"	The David Cherry	Costuming Workshop
173 161	W1 T.A. W1.L	Slide Show with	Danis Made
12.11	The Infamous Tish	David Cherry	Domino Masks
12 Noon	A at lat West at a toron	Have I told you about	"Make it & Take it"
PAR PARTY	Artist Workshop	my first Publication?	with
	Informal	John Maddox Roberts	Sue Thorn
1:00 PM	A NAME OF THE PARTY OF THE PART	"I Pray the Lord My	Costuming Workshop
		Soul to Keep" Read by	0. 7
	(33.11)	Timothy Zahn	Stage Presentations
2:00 PM	(C)	"A Talent for War"	"Get on & Get OFF"
THE THE	Visit of	A Reading by	with
	dat. I	Jack McDevitt	Maurine Dorris
3:00 PM		Bob Tucker Reminisces	Costuming Workshop
and the second	all the '	(with the help of others)	PACIFIC STATE OF THE PACIFIC S
	TOWN MAN		
	Call I		
	(W) (V) man	Wilson "Bob" Tucker	Creature Creations
4:00 PM	A Sall so	How to put the Science	"Fun with Foam"
	9.49	Timothy Zahn	Joseph Phillips
5:00 PM		Close Programing	Hair Styling by
	CLOSED	CLOSED	
6:00 PM			Vanitas
	SHEET STREET	阿爾斯斯尼亚斯斯 中門 4中	THE REAL PROPERTY AND PARTY.
7:00 PM		Charles of Children and Children	Dick Martin
			Michael Rains
8:00 PM			John Tidwell, Jr.
8:30 PM			OPEN Masquerade
	Contestants Only		Photo Session
9:00 PM	Masquerade Staging Area		Masquerade
			Pre-Judging
10:00 PM	Mistresses of the Masquerade:		Masquerade
	Maurine Dorris	Susan Stringer	Staging Area
		[CI D	Class Deservation
Midnight?	Close Programing	Close Programing	Close Programing CLOSED

Time	Baliroom A	Bailroom B	Georgia Room
11:00 AM	Magic Behind the	How One Piece Inspires	"Shadowshow"
	Masque	Another	A Reading
The second second		Panel Moderated by	by
100000000000000000000000000000000000000		Alan Clark	Brad Strickland
12 Noon	Panel	1989 Xanth Pinup	"Swordplay"
****	Moderated by	Calendar Premier	A Reading by
	Jeff & Susan	with	
N PERSONAL PROPERTY NAMED IN COLUMN 1	Stringer	Ron & Val Lindahn	Tom Deitz
1:00 PM	SP TO SHERRY - PORTS OF T	Informal	Looking for Science
	Space Camp	Autograph Session	in Science Fiction Art
1	Space Academy	with	Panel Moderated by
Trababas v	THE RESERVE AND AND ADDRESS OF THE PARTY OF	Gordon R. Dickson	Mark Maxwell
2:00 PM	with	Closing Ceremonies	Close Programing
- mich		or	CLOSED
2000000	Mike Morrison	Let's Bitch at	The last of the la
		Uncle Timmy	NAME OF TAXABLE PARTY.
3:00 PM	Close Programing	Close Programing	12:00 Noon
			In the Tennessee Room
1000000		The second secon	Stairway Series
	CLOSED	CLOSED	A Reading by
		1 1	Robert Adams

Deep South Con 27

June 9th-11th, 1989

Guest of Honor: Orson Scott Card Artist Guest of Honor: Mary Hanson Roberts Fan Guest of Honor: G. Patrick Molloy



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Art Show

The LIBERTYCON 2 Art Show will be bigger and better than ever in its new location on the Dungeon level. There is even space to set up a Print Shop. Now, all the works in the Art Show will be originals, and all prints will be sold independently. While visiting the Art treasures koom, be sure to vote for your favorite piece. The artwork with the most votes will be awarded the 2nd Annual Polly Freas Artist Award.

Auctions

LIBERTYCON will be conducting three different auctions on Saturday night. The first will be the Muscular Dystrophy Association charity auction, featuring artwork and other memorabilia donated by guest artists and collectors. It will begin about 9:00 Saturday night. Immediately following will be the customary Art Auction for all the pieces in the Art Show which received at least two bids. The last is the "Fun" Auction during the Masquerade intermission. This is not just a show folks, all money raised is donated to the MDA.

Banquet

Since we had such a splendid time in the Twenties at LIBERTYCON 1, we decided it might be a good idea to make theme banquets a LIBERTYCON tradition. This year we take you to a feast on Mount Olympus. Zeus, whom most know as "Uncle" Timmy Bolgeo, will be presiding along with his lovely wife, Hera

(a.k.a. Linda). Our notorious
Master of Mischief, Walt Baric, will
also be on hand for the festivities
in his (ahem) true guise. The
highlight of the banquet will be the
speeches by our Honored Guests.

ConSuite

Once again located in the Hotel
Lounge, the Consulte will have free
beer and soft drinks on tap for the
convention attendees. The Hotel
will be selling liquor by the drink
from their bar located in ConSuite.
(This caused some confussion last
year when some fans thought they
had to pay for beer) On lighter
note, there will NOT be a band in
the ConSuite this year. Now, for
your entertainment is the fabulous
new B-Movie track. Watch out, it
could be worse than the band!

The ConSuite will close during the "dead zone" of 5 am till 10 am each morning for cleaning. The beer will run until 3 am each night.

Dance & Lip Sync

Jeff Stringer, the LIBERTYCON Dance Master, will be hosting the dances both Friday and Saturday night. The Friday night dance will include the Lip Sync contest, which will start about two hours into the normal dance. Please pick up your entry form at the registration desk, fill it in, and hand it to Jeff at the start of the dance.

Saturday night will be the Baby Boomer's Revenge Dance. There will be only classic rock and roll on the turntable. This year's Dances will premiere the all new Light Show, brought specially to you by LIBERTYCON and Jeff Stringer.

Gaming & Cards

The gamers will have an entire corner of the Dungeon Level all to themselves this year. There will even be a private room for the card sharks, er, players. The game rooms will be open 24 hours. Our Game Master, Rich Garber will be running Tournaments in Paranoia, Battle Tech, Dungeon Quest, Illuminatti, Car Wars, Diplomacy, and others upon request. Our resident Card Shark, Mark Paulk, will oversee the Killer Cut Throat Spades and Hearts Tournaments. Prizes are provided by Book Villa in Huntsville, AL.

Hall Costume Contest

Two of our most gullible guests have been drafted, er, volunteered to judge our first hall costume contest. Sharon Webb and Tom Deitz will be roaming the halls and parties from Friday afternoon through Saturday night's banquet. Each judge will have a special "Judges Fantasy" award, and one for "Best Bribe," to be awarded to a contestant of the oposite sex who makes it best worth the judge's while. All awards will be announced at the Masquerade.

Huxter Room

The Infamous Tish has scoured the countryside and rounded up all her best huxter friends for the Huxter's

room this year. She assures us of the best possible mix of books, comics, weapons, and memorabilia. This year's huxter room was sold out five months in advance of the convention, so we will be running Huxter's Alley on the 2nd Floor of the Hotel. If you wish to get a table for next year, see Tish right away, with check book in hand.

Masquerade

Always the highlight of the convention, the LIBERTYCON Masquerade promises to be outstanding.

Maurine Dorris returns as Mistress of the Masquerade and Timothy

Zahn will MC.

All costumers who wish to participate must turn in a registration form before 3:00 pm Saturday, and show up for Masquerade Assembly before 8:45 pm to compete. There will be three rooms for your comfort, TV monitors, a full length mirror, and a limited repair kit. As always, LIBERTYCON will provide gophersto go-for soft drinks and water. We try to keep our "Stars" happy.

Video

Our Kobold Master of the Videos, Mike Townsend, has had a true adventure searching out great films for your entertainment. This year's theme in the Video Vault is High Adventure! So you may see something you didn't expect at a Science Fiction/Fantasy convention.

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THE LUCK OF THE IRISH...

No matter how smart and tough you are, if your luck turns sour the world wins: and so it was with ex-combat marine Fitz Fitzgilbert. Then he tumbled down a hidden stairway. At first it seemed just another in an unremitting series of disasters — but Fitz's luck had finally changed:

Together with a 12th century

Norman, a '50s jazz musician, and the soul of his best friend, he will surmount incredible dangers — and reap incredible rewards.

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- Gordon R. Dickson

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Bob Adams lives in Florida and is presently working on Castaway in Time #6. He has completed #2 in the Stairway to Forever series; and Horseclans #18. Clan of the Cats. will be out in June. Bob made one request of programming: on all panels that he attends, the far right seat will be reserved for him --even if Jerry Pournelle shows up.

Pamela Crippen Adams lives in Florida with her husband Bob, Bob's mother, two cats, and three dogs. Pam's most recent adventure into the field of literature has been to co-edit Hunger for Horror with Martin Greenberg, and her husband Bob Adams. She is also well known for co-editing Friends of the Horseclans with Bob.

Tom Deitz lives in Athens, Georgia and has recently become a full time writer. He is currently working on a contemporary fantasy novel entitled Swordplay (due in June '89), but has at least a couple more David Sullivan books in the pipeline as well.

Sharon Farber lives in Chattanooga, Tennessee. She has published between two and three dozen short stories which are scattered through issues of IASFM. Amazing.

Universe, etc. Her pet trilobite is watching as she works on her novel.

Charles Fontenay lives in St. Petersburg, Florida and is now a full time writer. His short story "Fredeya," appears in Bob Adams'
Barbarians II. Charles's first story,
"Disqualified," appeared in the
early 1950's in If Science Fiction
Magazine.

Jack McDevitt lives in Brunswick, Georgia where he is involved with the training of supervisors for the U.S. Customs Service. Beginning in June '82, he has published eleven plus short stories in IASFM. Jack is presently completing a new novel, A Talent for War, due out in December 1988.

John Maddox Roberts is a full time writer who resides deep in the mountains of Virginia near a town with the wonderful name of Pound. His third Cingulum book, <u>lewel</u>.

Sword and Mirror, was released in May. John is presently working on Sigma Pabonis, due later this year.

Gerald W. Page lives in Atlanta,
Georgia and works as a magazine
editor. He is presently expanding a
short story, "Vampire in the
Mirror" (published in Weirdbook),
into a novel. Jerry will also be
editing an anthology later this year
entitled Starport.

Blake Powers lives in Knoxville,
Tennessee and is working towards
a Master's Degree in Communications at the University of
Tennessee. Along with his studies,
Blake is presently working on a
novel, August 1990.

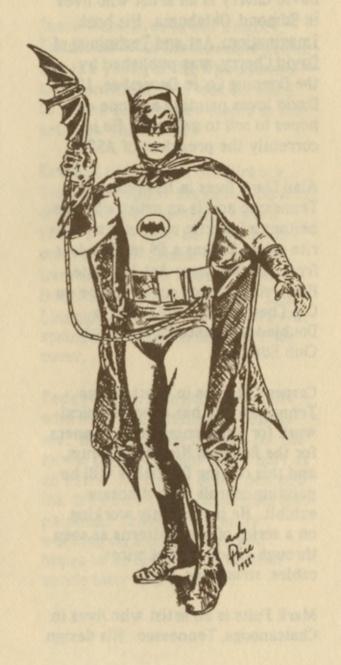
Brad Strickland lives in Oakwood, Georgia and teaches at Gainesville College. His horror novel, Shadowshow, will be out in February '89, and he is presently working on Nul's Quest, a sequel to Moon Dreams. Brad also surprises us every now and then with short stories in F&SF, IASFM, Amazing, and Space Grits.

Bryan Webb lives in Blairsville, Georgia and is presently working as a motor sports journalist, tax preparer, home designer, and window washer. His first short story, "Services Rendered," is due out late fall in Charlie Grant's Grey Stone Bay III anthology.

Sharon Webb, who shares the residency with Bryan in Blairsville, is a full time writer. Her germ warfare thriller Pestis 18 is now available in paperback. Sharon is presently working on a new novel called Halflife, a hardcover thriller due out after May '89.

Wendy Webb lives in Stone
Mountain, Georgia and works in
continuing education with health
professionals. She has published
three short stories, "Law of
Averages" (Shows 10) "Midnight
Madness" (Woman of Darkness
Edited by Kathryn Ptacek), and
"Interlude" in Charlie Grant's Grey
Stone Bay III. All three are due out
in late fall. She is in the process of
completing a novel called Widow's
Walk.

Timothy Zahn is a full time writer and lives in Champaign, Illinois. He has two books due out this fall, Time Bomb and Zahndry Others (Sept) and Deadman's Switch (Oct). Tim is presently working on a space horse novel which will be called Warhorse. If you need more details, look up Analog May '82 and March '84.



Doug Chaffee has been a free lance artist for 15 years and lives in Taylor, South Carolina. One of his most enjoyable jobs was a series of paintings for National Geographic (late 1960). He would like to be remembered as an artist whose work was realistic and who strove to present the future as best he could.

David Cherry is an artist who lives in Edmond, Oklahoma. His book, Imagination: Art and Technique of David Cherry, was published by the Donning Co. in December, 1987. David loves painting and one day hopes to sell to galleries. He is currently the president of ASFA.

Alan Clark lives in Nashville,
Tennessee and is an artist who has
neither a favorite piece nor a favorite color. He has a BS in Fine Arts
from San Francisco Art Institute.
His first hardback cover will be on
C. J. Cherryh's novel Cyteen, a
Doubleday Science Fiction Book
Club Edition.

Casper Cox lives in Chattanooga,
Tennessee. He has done technical
work for video companies, banners
for the Regional History Museum,
and this coming December will be
painting murals for a dinosaur
exhibit. He is presently working
on a series of star patterns as seen
through silhouettes of wires,
cables, structures, etc.

Mark Fults is an artist who lives in Chattanooga, Tennessee. His design

was selected for the LIBERTYCON 1
T-Shirt. In this program booklet,
you will find several pieces by
Mark, including the "Dungeon
Map."

Bob Giadrosich lives in Morrow, Georgia and specializes in the New Romantic and Spiritual Art. Bob is also a regular contributor to TSR's Dungeon Adventure Magazine. This weekend, he will be doing live art in the Huxter's Room and displaying his work in the Art Show.

Bryan Gibson is a professional freelance illustrator who lives in Nashville, Tennessee. He currently spends much of his time doing technical illustrations for Game Designer's Workshop and FASA. His Lady Liberty graces the cover of this program book, as well as other interior illustrations.

Tish Groller lives in Ft. McPherson, Georgia and is the Lady of the Tiny Brush who paints the little ones. Tish started painting miniatures as a hobby, but it gradually turned into her profession.

Debbie Hughes lives in Knoxville, Tennessee and graduated from Furman University with a BS in Fine Arts and a minor in Art History. Debbie is an artist who uses the airbrush because she believes it is one of the best tools ever invented.

J. Wallace Jones is a planetarium illustrator who lives in Bristol, Tennessee. Wally has worked the last ten years at the Bays Mountain Planetarium in Kingsport, Tennessee doing all types of illustrations. He has four full-color pieces coming out in Aboriginal Science Fiction for two separate stories.

Bob Maurus is a sculptor who lives in Atlanta, Georgia. He is best known for his 3-D pewter art, but deep down there is an artist who likes to do "flat" (painting and etchings) work, too. When asked what he would like to be remembered for, he quickly answered, "being younger than Gerald, Hank or Klon"

Mark Maxwell lives in Knoxville,
Tennessee and does detailed
science and science fiction illustrations. He has done a lot of work
for the Space Studies Institute and
the National Space Society. Mark
also enjoys working with the
scientists from Oak Ridge, taking
their ideas and illustrating them.

Paul McCall has worked as an illustrator the last ten years and lives in Marietta, Georgia. If you have been to Phoenixcon, you have seen his work: the program book cover for the last three years. Paul has also done book covers and computer graphics.

David Miller lives in Huntsville, Alabama and is the Art Director for the Alabama Space and Rocket Center. His favorite painting is his first: a Lord of the Ring's illustration, "The Bridge of Khazad-Dum."

Andy Price is currently attending Joe Kubert School of Cartoon and graphic Art in Dover, New Jersey. A native of Huntsville, he hopes to return to the South to work on his Master's. Look for Andy's art in this program book, and others.

Janet Ward lives in Old Hickory, Tennessee with her husband Kevin. She is a young artist who shows a lot of potential. We look forward to seeing some of her pieces in the art show (hint, hint).

Kevin Ward lives in Old Hickory,
Tennessee and is the first recipient
of the Polly Freas Artist Award
(1987). This year he won Chattacon's People's Choice Award. He
has recently sold a cover to Baen
Books for P. Jennings's novel The
Lingeing I. A trip to New York this
spring gave him his first German
cover.

Teddy Whittenbarger is an artist who lives in Chattanooga, Tennessee. He worked on the sets for the movie Offspring, plus had a part as an extra. He enjoys doing pen and ink drawings and is expanding into painting. Teddy is currently working on a comic book and hopes to be involved in another movie later this summer.

Dave Dooling is one of America's foremost science journalists. With over 14 years in the field, he has served as the Science Editor for the Huntsville Times and as Editor-in-Chief for SpaceWorld magazine.

Charles P. (Charlie) Vick is considered an authority on foreign space programs outside of the Government. He has lectured widely on foreign space, including at the Red Star 2000 conference. He works as a private and industry space consultant. Currently, he is working on a Proton launch vehicle users manual for the Space Commerce Corp.

John S. Welzyn is currently the chief of the Administrative and Operations Office in the Safety. Reliability, Maintainability and Quality Assurance Office of NASA's George C. Marshall Space Flight Center. He joined the Science and Engineering Directorate of the center in 1982 and assumed his current duties in 1986. He has studied at both Boston University and the University of Alabama in Huntsville.

Stewart Aiken has been a professional costumer and make-up artist for 15 years. He has done extensive work with several theater groups in Chattanooga.

Walt Baric lives in Providence. Rhode Island and is Head of Market Research for Hasbro Toys. Our Master of Mischief is a Worldcon-Class Master Costumer.

Maurine Dorris lives in Nashville. TN and was the Chairperson for 1987 World Fantasy Convention. The First Lady of the Southern Masque is also member of the Costumer Guild.

Mark Paulk is a system analyst with Software Engineering Institute in Pittsburg, Pennsylvania. A transplanted Southern boy, Mark is our Card Master.

Joseph Phillips, who lives in Atlanta, Georgia, is an illustrator and costumer who combines the two arts to walk away with many costuming awards.

Jeff & "The" Susan Stringer live in Chattanooga, Tennessee and are Worldcon-Class lourneyman Costumers. Jeff is our Dance Master and Susan is our Lady of the Masque in training as well as Program book editor.

Sue Thorn lives in Hueytown, Alabama. She is a school teacher, a devoted fan, and a member of the Costume Guild.

The North Alabama Science Fiction Association proudly presents...

Con†Stellation VII Centaurus

21 - 23 October 1988 **Huntsville Hilton** Huntsville, Alabama

Guest of Honor

John Varley

Master of Ceremonies

Algis Budrys

Artist Guest of Honor Todd Hamilton

Fan Guest of Honor Ricia Mainhardt

Hotel Information: The convention room rate is \$49 (plus tax) flat rate for up to 4 people. Make reservations by calling the Hilton directly at (205) 533-1400 or writing to: Huntsville Hilton & Towers 401 Williams Avenue SW Huntsville AL 35801. Dealers Room: Table cost will be \$25, limit 2 per dealer (through 6 September 1988). All dealers must purchase convention memberships for themselves and all helpers. Art Show and Auction: \$5 hanging fee per 4' by 4' panel, or 1/2 table, 10% commission for all sales in the art show and auction. Children's Rates: Special rates will be available for young children accompanied by adults. Any child not accompanied by an adult will be charged the adult rate regardless of age.

MEMBERSHIP RATES:

\$15 until 6 September 1988 \$20 thereafter and at the door FOR FURTHER INFORMATION SEND A SELF ADDRESSED STAMPED ENVELOPE TO:

Con†Stellation VII: Centaurus P. O. Box 4857 Huntsville AL 35815

Weapons Policy

All weapons and models of weapons must be "Peace Bonded" by one of our security people before it can be worn with your costume or normal wearing apparel. Assassination and Lazer Tag" type games are Strictly Not Allowed at LIBERTYCON! This weapons policy will be strictly enforced. Fans, please help us enforce these rules so that weapons will always be a part of LIBERTYCON.

Drinking Age

To get a drinking badge, you must produce a valid picture ID to prove that you are at least 21 years of age. Let me say a few words in our defense. The legal drinking age in Tennessee is 21 and the Chattanooga police take great pleasure in enforcing it. Please don't look to me for sympathy because I had to show my ID to get my badge and I'm the Chairman!

Badges

Badges must be worn at all times, above the waist, and in plain sight while you are attending LIBERTYCON. Nuff said on the subject.

Lost Badge Policy

If you lose your badge at the convention, you will have to purchase another one at the full purchase price of \$25. We are sorry to take this rough stand on this matter, but there have been reported incidences of people (Not Fans) who will purchase a

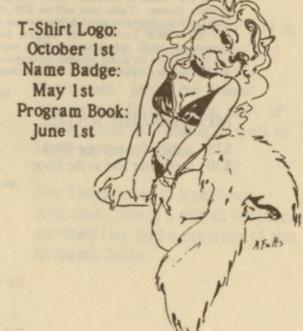
replacement badge to give/sell to a friend at a reduced price. This type of behavior only increases the cost of the convention for the real fans, and this is the only way we can curb it.

Who to Blame It On

If something happens to you at LIBERTYCON 2 that is good, "Blame it on the Staff!" LIBERTYCON is limited to 650 paid attendees and this figure includes all of our fantastic Staff. Please be nice to the Staff because they are doing this for the fun of it and they deserve all of the Ego Boo they can get. Now if something happens to you at LIBERTYCON that we could have helped you with, as everyone knows, "It's Uncle Timmy's Fault!"

Art Submissions

If you're an artist who needs some Southern Exposure, LIBERTYCON will happily display your art for free. That means we don't pay you for it, either. All art submitted will be returned to the artist on request. These are the deadline dates for submitting artwork:



Childhood's End

Foday as I was walking a bird began to sing, And I woke up to realize a most upsetting thing.

Knights no longer rescue me
for the gift of a single smile.
I no longer fight with pirates
on a mystical, magical isle.

The Little Folk no longer come
to stare in my window, knock at my door
I no longer stroll with my dragon
on some far, enchanted shore.

Indeed, the Fae and unicorn
won't come out to play.
And as for mighty Pegasus well,
...he just stays away.

When did it happen,
this feeling of loss?
Did Time come along
just to give Magic a toss?

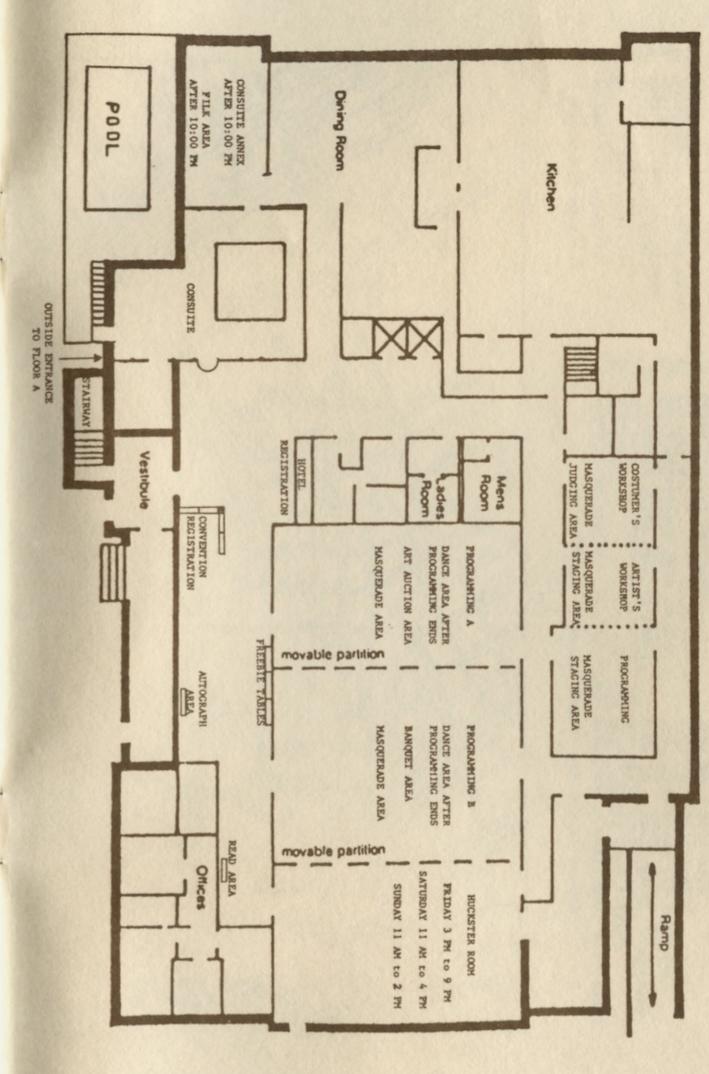
When did I lose
the trusting and giving?
Perhaps when I started
to focus on living.

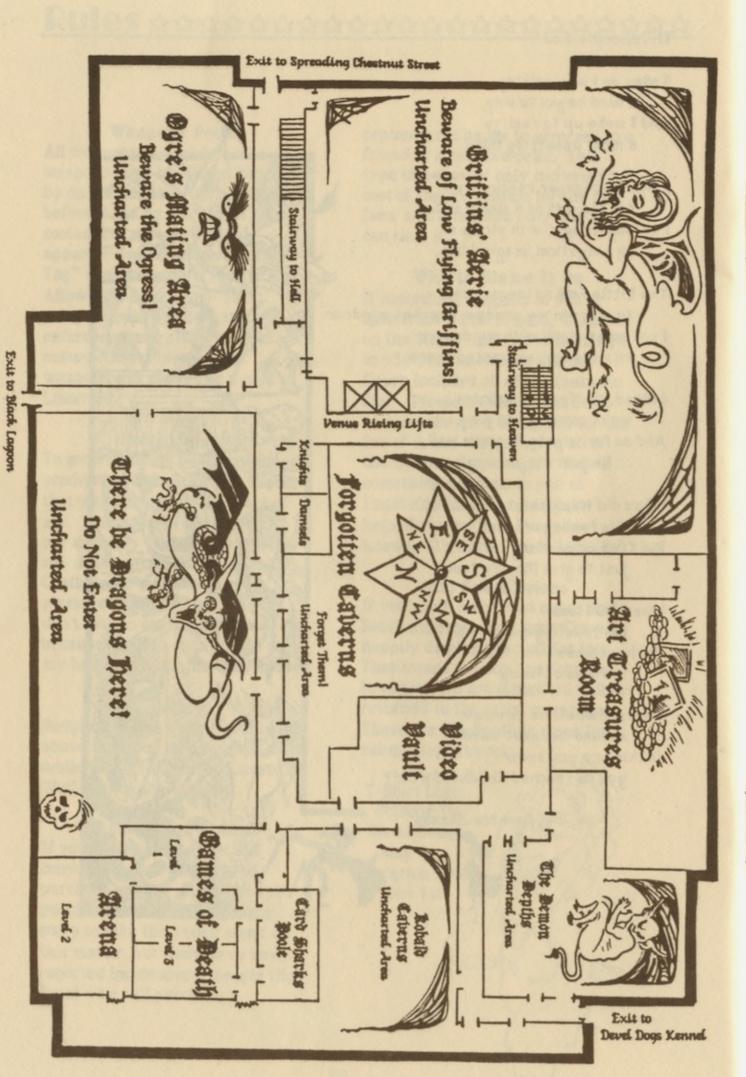
I know there'll be no magic around the next bend.
Is this how you know you've reached Childhood's End?

by Davette Shands



MAIN FLOOR PLAN - LOBBY AND FUNCTION ROOMS





44001000 H Sheraton City Center
Days Inn
Radison Read House
Best Western Inn
Harriott/Carter Plazs
Chatta. Choo-Choo Hilton
Holidsy Inn/Tiftonia
Scottish Inn/Lookout Mount.
Kings Inn HOTELS AND MOTELS Choo Choo 0 22111111111111 1.111 6 15 21 The Town & Country Restaurant
Trailways Snack Bar (24 hours)
Greyhound Snack Bar (24 hours)
Car's Restaurant (6sm to 3pm)
Krystal's
Shoney's
Grand Central Sandwich
Hoolahan's Sandwich Shop
Marco's Pizzs
Mc Donald's Jason's (24 hours) The Loft Krystal's Colu Convention Hall RESTAURANTS, SANDWICH SHOPS, STC Place Se 5 May Se Yesterday's The Pickle B Philly Style Chestnut St. AND GREASY SPOONS ly Style Subs & Steak Broad Street (BS) BS - Kentucky Fried Chicken Taco Bell
Burger King
Bojangles
Pizza Hut
Mount Vernon Wendy's Bucks Pit Taco Bell Restaurant and Lounge Olgatti Bridge (Closed) Barbeque To Moccasin 1-124 & US 27 Inn Bend Red Bank 01

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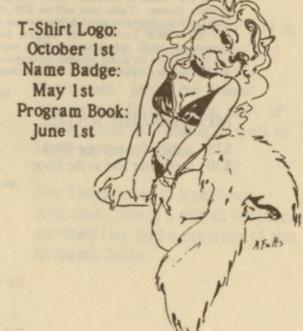
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